

## Liberty and Intelligence Solution Set

### 1-2. Beginning

1. Need code to open chest.
  - a. Historic riddle—answer is 302.
2. Read beginning brief. Flip over sheet and run over with pencil to reveal message “Presbyterian graves reveal ‘patriot’ code.”
3. Proceed to Old Presbyterian Church, opposite the Arsenal.

### 3. Old Presbyterian Church

1. Letter from Thomas McKean.
  - a. Consult cipher book to decode language.

*To the Liberty-loving Inhabitants of the towne of New-Castle, Delaware State, Something is amiss in our Towne, for Troubles have arisen after important Information has on several Occasions become known to British Forces, we suspect by the Treachery of C.M. Due to the Demands of War, Wilmington and Philadelphia being occupied and New-Castle in great Peril, we must determine the Cause of said Troubles. Our Towne Cipher will not be distributed in its full Form until it is deemed safe to do so. Only a true Patriot may know the full Code. Make your way around Towne to complete your Book. Consult the Letter that Follows. –Thomas McKean, Esq.*
  - b. Hint to decode “Dorothe” from text.
2. Use grave marker with name “Dorothe” on it to get the code 1776. Add to cipher book.
3. Letter using icons instead of words text:

*Patriot—Be wary of the docks, for capture by British forces is most likely around there. Beware especially of Packet Alley, as a number of reliable patriots have seen the British awaiting unfortunate patriots who go to that trap. It is safer to wander more towards of location of the Battery Park, where structures are to be seen in the water. Being out in the open, kidnap and capture are less of a danger. Now make haste! –fellow patriot.*

### 4. Battery Park

1. Riddle revealing ice piers.
  - a. 5 revealed as a value for one character.
  - b. Use 5 to solve the equation—answer should be 1965, code for “spy.”
2. Mask letter
  - a. Writing on mask to hint to use.
  - b. “New Castle has a spy. The sensible report to Courthouse.”

### 5. Courthouse

1. Muster roll for militia showing levels of enthusiasm.
  - a. Count numbers by enthusiasm level.
  - b. Riddle of “counting loyalty” in order of “ready to march,” “will not march” and “wager”—result should be 11-8-4 or 1184 as code for “rank.”
2. Riddle to use year Court House has constructed—1732.
  - a. Reveals word “Market.”
  - b. Proceed to Market Square.

## 6. Market Square

1. Riddle to wrap tape around railing—wrap around the fences at the Market Square. Reveals message “Price of wharf bolts is “disguise” code.
2. Ledger from local vendor.
  - a. Price of aforementioned object is code for disguise—£1, 18 shillings, 6 pence, or 1186.
  - b. Note how multiple people bought playing cards.
3. Playing cards.
  - a. Is king of hearts—implies loyalism. Clue gives the hint to find the building in card design.
  - b. Has Immanuel Church on it—proceed to Immanuel on the Green.

## 7. Immanuel on the Green

1. Mask letter (wreath with cherubs) reveals a clue “Tory code lies not in those in attendance, but he who could not attend.”
2. Guest list of those who attended a noted loyalist service from Ambrose Serle—find the person who had died before 1777.
3. This will lead participants to the grave of the Rev. Walter Hackett. Use death year MDCCXXXIII as code. Roman numeral hints on back of cards will help you convert that number from Roman numerals. Comes out to 1733, which is code for “Tory.” Add to cipher book.
4. Proceed to Dutch House.

## 8. Dutch House

1. Three letters—only one is true.
  - a. Correct letter directs participants to the Amstel House. Proceed to Amstel House.

## 9. Amstel House

1. Riddle prompting visitors to count windows on each level of front façade.
  - a. 4-5-3—use guide to put a zero as the first number. 0453 is code for “complete.”

## 10. Final Message

1. Use completed cipher book to reveal a message.
  - a. Reveals all except name of the Tory spy C.M.
  - b. In cipher book 266 is the letter C and 383 is M.
  - c. Use Ambrose Serle’s Immanuel fragment, the militia muster list, and ledger to establish guilt.
  - d. The culprit is someone who was featured Serle’s list of names, bought the loyalist playing cards, and indicated that he was willing to march in the war, so as to stay undercover.
  - e. Following these steps, Clement Martin emerges as the culprit.

Use online poll to confirm your answer, found at [www.NCSpies.org](http://www.NCSpies.org)